Catherine Small

DM 997X MS Thesis In Digital Media – Fall 2015

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Thesis Paper Outline

- 1. Introduction
- 2. Religion, society, and sex
 - 1. The effect of religion on reception of sex in the United States
 - 2. The effect of religion on sex education in the United States
 - 3. Sex positivity
 - 1. What is sex positivity?
 - 2. Why does sex positivity matter?
 - 3. How does a good sex education impact people?
- 3. Benefits of sex
 - 1. Mental
 - 2. Physical
 - 3. Social
 - 4. Educational
- 4. Sex education through games
 - 1. The educational power of games
 - 2. Building a curriculum for a sex-positive game
 - 3. Building a narrative for a sex-positive game
- 5. The game
 - 1. The game's target audience
 - 2. Themes explored in the game

- 1. Benefits of sex
- 2. The sensual mind
- 3. The sensual body
- 4. Kinds of sex
- 5. Consensual sex
- 6. Society
- 6. Conclusion