

Catherine Small

DM 997X MS Thesis In Digital Media – Fall 2015

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### **Thesis Paper Outline**

1. Introduction
2. Religion, society, and sex
  1. The effect of media and religion on sensuality in the United States
  2. The effect of schools on sensuality in the United States
  3. Sex positivity
3. Sex-positive sex education through games
  1. Games' influence on empathy & self-worth
  2. Building a curriculum for the game
  3. Building a narrative for the game
4. The game
  1. Game structure
  2. Characters and levels
    1. Benefits of sex
    2. The sensual mind
    3. The sensual body
    4. Kinds of sex
    5. Consensual sex
    6. Society
  3. Effects of the game on players
5. Conclusion